The Star Fleet Times

Volume II

THE OFFICIAL NEWSLETTER OF THE STAR FLEET UNIVERSE

lasue #26

GEN CON REPORT

Last month we brought you the report from Origins, and now here's the results from Gen Con (which followed Origins by only three weeks this year, a possible explanation for the low overall Gen Con attendance). This year's Captain-General's tournament featured several dozen players who once again braved the cramped conditions and poor lighting of the MECCA's West Hallway. (At least the computer gaming room was located elsewhere in the building this time, so the tournament area was relatively quiet.)

The 1997 Gen Con tournament very nearly didn't happen, as the two judges who signed up to run it both cancelled out with less than a week's warning (with perfectly reasonable explanations). ADB put out an urgent call via the SFB mailing lists, Genie, and other avenues and two more judges (one of them the everpresent Jeff Laikind) were able to step in at the last minute and take over the tournament.

This tourney used the new tournament ship revisions presented in the last Star Fleet Times, and one of the improved ships immediately proved its new worth, as you'll see below.

Captain-General's Tounament

1st: Bret O'Neal, TKR

2nd: Alex Saudners, Hydran

3rd: Kerry Mullen, Andromedan

3rd: Doug Mrva, ISC

Patrol Tournament

1st: Don Clarke, Federation 2nd: Alex Saunders, Hydran 3rd: Ron Mulder, Andromedan 3rd: Todd Jahnke, Federation

CONVENTION ANNOUNCEMENTS

The STAR FLEETTIMES will list any convention in this space which holds at least one SFB event. All cons MUST have SFB to be listed (after all, this *is* an SFB newsletter). However, cons on this list will not necessarily have a *sanctioned* tournament (and some events may cancel without notice). You should write to the address shown for a pre-registration booklet, which will tell you just what kind of SFB events you can expect. (If nothing else, this will help you decide what game materials to take!)

If you are having a convention, or know of one in your area, submit the information for it as soon as possible (preferably a flyer from the con itself). If the convention is holding a *sanctioned* SFB tournament, please let us know. Deadline for publication in any issue of the TIMES is the 15th of the month in which that issue is to be published. Note that the TIMES is not published in June or December of each year, so conventions in those months will have to be announced well in advance.

ANDCON '97 (September 25-28, Toledo, OH): A patrol-style sanctioned tournament will be held at this con, and may also be accompanied by an "Intro to SFB" event. For information on this con, call Andon Unlimited at 206-204-5820, write to them at PO Box 1740, Renton WA 98057, or email andon@aol.com. Information on AndCon's SFB events can be had by emailing SeanKG@aol.com.

COGCON 5 (September 26-28, Rolla, MO): An SFB tournament will appear at this convention. For con info contact GEAR, PO Box 1939, Rolla MO 65402, visit the web site at www.rollanet.org/~cogcon, or email cogcon@rollanet.org. Information on the SFB tournament can be acquired by writing the tourney judge, Robert Moore, 101 N Rucker, Rolla MO 65401 or email remoore@umr.edu.

PENTACON XIII (November 14-16, Ft Wayne, IN): This con is presented by the Northeastern Indiana Gamer's Association and

will include its 6th Annual SFB Patrol Tournament. You'll find it at the Grand Wayne Center in Ft Wayne. For info, write to: NIGA/Pentacon, PO Box 11174, Ft Wayne IN 46856. NEW: Web site at http://www2.fwi.com/~dht/NIGA

GARDEN STATE GAMES FAIRE (November 21-23, Princeton, NJ): This con will host a sanctioned tournament using the Captain's-style single elimination format. The con will be held at the Novotel Hotel in Princeton. For info write PO Box 352, Trexlertown PA 18087-0352 or email asmpd@fast.net. For SFB tourney data, write Sang J Moon, 6305 Sandy St, Laurel MD 20707 or email smoon@clark.net.

JONESCON V (January 16-18 1998, Gainesville, FL): A rated ace tournament will be held again this year. For information send a SASE to Mike Jones, 1432 NE 19th Place, Gainesville FL 32609 or email Jonescon@afn.org. There is supposedly a web site at http://www.afn.org/~Jonescon, but it was not functioning at the time this issue went to press.

SUNQUEST '98 (March 13-15 1998, Orlando FL) is looking for a GM to run an SFB event. SunQuest will be HUGE this year as it is also hosting MegaCon, Florida's largest comics and collectibles convention. For information or to sign up to run the tournament, contact SunQuest by calling (407) 679-9666, or email info@sunquestgames.com. You can also visit the web site at www.sunquestgames.com for more details.

ORIGINS 1998 (Fourth of July Weekend 1998, Columbus, OH): Origins 1997 was once again a success for SFB and the regular gamut of SFB tourneys will be held at Origins 1998. This con will run in Columbus through 2002, and will return to the Independence Day weekend next year. Further information on Origins will be presented in this space as it becomes available.

LONGEST-RUNNING SFB PBM CAMPAIGN: A new game is under way and in Y154! The Klingons are conquering new subject races, the Lyrans and Jindarians have allied, the Orion Empire is on the verge of civil war, and Gorn and Federation relations are at an all-time low. Join the fun! Positions are available. For info send SASE to: John Berg, 609 Apollo Dr., Joliet IL 60435.

STAR FLEET WARLORD: Agents of Gaming operates this play-by-mail strategic SFB campaign in the Greater Magellanic Cloud. Buy ships to search for (or conquer, or defend) resources needed to buy even more (and bigger) ships. For a rulebook (with no obligation to play), send \$5 to Agents of Gaming at the address on the last page of this newsletter.

SFB MAILING LISTS: If you're on the Internet and want to keep up with what's going on in SFB, join a mailing list! There are several: SFB-TACTICS, SFB-TOURNEY, SFB-Q+A, F+E-GENERAL, and PD-GENERAL. To join one or more of these, send an email to sfb1@wws.net, make the subject SFU-SUBSCRIBE, and include the list names (as above) in the body of the message.

KNOW OF A CONVENTION? We get most of our con announcements from flyers. If you pick up a con flyer and that convention has one or more SFB events, send it to us! Also, if you know about a con in your area that will have SFB, or are planning to GM an SFB event, let us know the details! We can't print it here if we don't know about it!

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NETWORKS & ELECTRONIC MAIL

GEnie: On this network, SFB is category 10 of page 805 (menu item #1). For information on GEnie call Client Services at 1-800-638-9636 (voice only). SFB services include questions & answers, playtest material, ongoing discussions, weekly real-time conferences, and overnight access to the staff. On GEnie contact Amarillo Design Bureau by sending electronic mail to ADB\$, Task Force Games by sending to TFG and Agents of Gaming by Emailing agent1@agentsofgaming.com@inet#.

Compuserve: SFB has established an active presence on this network. Call 1-800-848-8990 for information on Compuserve. To contact ADB, send Email to 71333,2123. TFG can be reached at 76443,3031.

Internet Email Addresses: ADB: ADB\$@genie.com or Steve.Cole@genie.com. TFG: TFG@genie.com. Agents of Gaming: agent1@agentsofgaming.com.

Web: ADB: http://www.task-force-games.com/sfu/sfu.htm. AOG: http://www.agentsofgaming.com.

SFB CLEARINGHOUSE

These back issues are available for \$2 each (\$3 overseas). Subspace News:

#1: Early Years Hydrans; #4: Alliance conjectural maulers. Star Fleet Times:

#1: Gorn, Rom fast cruisers; Custom Ship Design System.

#2: Thol, ISC maulers; D5 squadron SSD; MON scenario.

#3: Romulan Saberhawk SSD: CDS expansion rules.

#4: Humor issue with 4 weird ships.

#5: Tournament issue (tactics for new tournament ships)

#6: Origins report; campaign design; Canadi'en CA SSD.

#7: SFB campaign rules, Deltan war destroyer SSD.

#8: Legendary officers, Fed carrier hybrid SSDs.

#9: Scary Ships I: Shiva, Megahawk, Lyran SSCS, Fed CVN.

#10: More legendary officers, two Barbarian SSDs.

#11: Naval Construction Dock and Warp Gate SSDs.

#12: Fiction, F&E Production Wheel, Flivver carrier group.

#13: 4 more humorous ships including Fed police mauler.

#14: Bombers and fighter-bombers (*really* big fighters).

#15: Nicozian sample; Jindarian TC; Fed scout carrier.

#16; Origins report; Orb scenario; Hidden Agenda fiction.

#17: Term papers; crossword; Klingon D5VP.

#18: The Josers (a humorous new race).

#19: Scary Ships II: Paravian DN, Lyran triple mauler, more!

#20: Vudar 1: Ion Storm Generator; BATS, CW, FFW, FLG.

#21: Vudar 2: Rules, BCH, DWP, DWS, CA, TCA, DW.

#22: Andromedan PFs, stealth fighters.

#23: Weird Dreadnoughts of the General War.

#24: Iridani (a new race for the Omega Sector).

#25: Tournament Update Issue with 10 tourney ships.

#26: Orion OK6 variants, updated Jindarian tournament ship.

#27: Fast cruisers for simulator races.

#28: Scary ships III: Rom double eagle, Andro X-ships, more!

#29: New race for Omega Sector: Federal Republic of Aurora.