

# The Star Fleet Times

Volume II

THE OFFICIAL NEWSLETTER OF THE STAR FLEET UNIVERSE

Issue #36

## THE FUTURE OF SFT

For some time now, ADB has been posting the contents of Star Fleet Times onto the TFG web site. (Some confusion has resulted because there is no button that says "give me SFT34", but all of the parts of the recent SFTs are on the site. Joe Butler is currently revising the menu to make it easier to find each SFT as it is posted.) Obviously, if you have access to the Internet and do not have any need for a hard copy (or can print your own if you want one), there is no reason for you to renew your subscription to SFT. It would be a good bet that the paid circulation of SFT will decline steadily as subscriptions expire and people go get their own copies from the web. However, ADB is committed to providing hard copies of SFT to anyone who wants to maintain a paid subscription, even if that is just two or three people. (It is known that military personnel overseas prefer the hard copies.)

In the meantime, AOG will continue to produce the Star Fleet Times (until further notice) and will also provide back issues for the foreseeable future.

## A UNIQUE WAY TO GET CAUGHT UP...

Since we've fallen a bit behind lately, we're going to do something unusual to catch up—a triple issue! Well, not exactly. Actually, this issue and the next two that follow it will provide 31 total SSDs based around an interesting theme. All three will be printed simultaneously, and mailed within about a week of each other. More information on this is given on page two.

If your subscription expires this issue or next, and (after reading the preceding section) you choose not to resubscribe, you can still get a copy of #37 and/or #38 as back issues. Use the procedure shown on the last page of the newsletter.

## OCTOBER SALE ON BACK ISSUES!

Throughout the month of October, any back issues numbered 35 or lower will be on sale! For every four you buy, you get one free! Just mention the October Sale when ordering.

## CONVENTION ANNOUNCEMENTS

The STAR FLEET TIMES will list any convention in this space which holds at least one SFB event. All cons MUST have SFB to be listed (after all, this *is* an SFB newsletter). However, cons on this list will not necessarily have a *sanctioned* tournament (and some events may cancel without notice). You should write to the address shown for a pre-registration booklet, which will tell you just what kind of SFB events you can expect. (If nothing else, this will help you decide what game materials to take!)

If you are having a convention, or know of one in your area, submit the information for it as soon as possible (preferably a flyer from the con itself). If the convention is holding a *sanctioned* SFB tournament, please let us know. Deadline for publication in any issue of the TIMES is the 15th of the month in which that issue is to be published. Note that the TIMES is not published in June or December of each year, so conventions in those months will have to be announced well in advance.

**ALBACON '98 (OCT 10-11, NY):** Mark Russman will be running a sanctioned tournament at this convention at the Ramada Inn in Schenectady, NY. For information on the convention, contact Albacon '98 Gaming Committee, PO Box 2085, Albacon NY 12220-0085 or email fcs@klink.net. Mark Russman can be reached at MSMRussman@worldnet.att.net.

**ENBICON '98 (NOV 13-15, NB):** There will be an SFB sanctioned tournament at this convention in New Brunswick, Canada. The con will be held at the Lord Beaverbrook Hotel in Fredericton, NB. For information, contact David Albert, 611 Ridge Row, Saint John NB CANADA, E2M 5P6, or email enbicon@class.fundycs.ca.

**GENGHISCON XX (FEB 12-14, CO):** This con, which has included a sanctioned tournament for years, will have yet another one in 1999 at the Doubletree Hotel in Denver, CO. For information on the SFB side of the con, send email to smoellm@is.unco.edu.

**LONGEST-RUNNING SFB PBM CAMPAIGN:** A new game is under way and in Y154! The Klingons are conquering new subject races, the Lyrans and Jindarians have allied, the Orion Empire is on the verge of civil war, and Gorn and Federation relations are at an all-time low. Join the fun! Positions are available. For info send SASE to: John Berg, 609 Apollo Dr., Joliet IL 60435.

**STAR FLEET WARLORD:** Agents of Gaming operates this play-by-mail strategic SFB campaign in the Greater Magellanic Cloud. Buy ships to search for (or conquer, or defend) resources needed to buy even more (and bigger) ships. For a rulebook (with no obligation to play), send \$5 to Agents of Gaming at the address on the last page of this newsletter.

**SFB MAILING LISTS:** If you're on the Internet and want to keep up with what's going on in SFB, join a mailing list! There are several: SFB-TACTICS, SFB-TOURNEY, SFB-Q+A, F+E-GENERAL, and PD-GENERAL. To join one or more of these, point your browser to <http://www.task-force-games.com/sfu/sfb/online.html#Subscribe>. Enter your name in the box provided for the list you wish to subscribe to and click on the Subscribe button. All other correspondence can be sent to: [sfb@cysource.com](mailto:sfb@cysource.com).

**SFB PLAY-BY-EMAIL ON COMPUSERVE:** Play Star Fleet Battles by electronic mail? It sounds crazy, but it works! On Compuserve, Jim Hart ([jkhart@compuserve.com](mailto:jkhart@compuserve.com)) is overseeing a series of games and tournaments. About 120 players are currently participating in various scenarios, most of which are duels or tournament battles. Some of the larger scenarios include a fleet action with 22 ships and players, a Black Hole Mania game, and an 8-player free-for-all. For further information, contact Jim Hart or visit the SFB play-by-Email area on Compuserve (GO PBMGAMES or FIND SFB).

**SFB PLAY-BY-EMAIL ON THE INTERNET:** PBEM SFB is also available for those who can reach the Web but don't use Compuserve. Simply visit the following web site: <http://www.task-force-games.com/sfbpbem> for more details. This site hosts tournament duels, standard games, and an annual sanctioned rated ace tournament. When you request a game, you'll be paired with another player and a moderator, who will direct the flow of the game. Rules for PBEM SFB are also available on this web site. So, if you've ever wanted to play SFB but can't find an opponent, this is the place for you. Come by and destroy something today!

**KNOW OF A CONVENTION?** We get most of our con announcements from flyers. If you pick up a con flyer and that convention has one or more SFB events, send it to us! Also, if you know about a con in your area that will have SFB, or are planning to GM an SFB event, let us know the details! We can't print it here if we don't know about it!

## IN THIS ISSUE ...

|                                      |    |
|--------------------------------------|----|
| Engine-Mounted Weapons (Part 1 of 3) |    |
| Ship Descriptions .....              | 2  |
| Federation LTZ .....                 | 3  |
| Federation NMZ .....                 | 4  |
| Kzinti MTZ .....                     | 5  |
| Kzinti MMZ .....                     | 6  |
| Kzinti DGZ .....                     | 7  |
| Gorn HTZ .....                       | 8  |
| Gorn HMZ .....                       | 9  |
| Hydran LTZ .....                     | 10 |
| Hydran HMZ .....                     | 11 |

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## PUBLISHER'S INFORMATION

STAR FLEET TIMES is written by Agents of Gaming under special license with ADB and Task Force Games. The TIMES is copyright © 1998 Amarillo Design Bureau.

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To contact Agents of Gaming, send email to agent1@agentsofgaming.com, visit AOG's web site at www.agentsofgaming.com, or fax (937)436-2461.

## NEW CONTACT INFORMATION FOR ADB

Main postal address:

ADB Inc., Post Office Box 8759, Amarillo TX 79114

Physical Address for UPS or express deliveries:

4107 W 45th #3, Amarillo TX 79109

Email for submissions, rules questions, etc:

design@starfleetgames.com

If you want to offer us a business deal, Email:

deals@starfleetgames.com

If you want to order products, Email:

orders@starfleetgames.com

Our new Web Site is located at:

www.starfleetgames.com

Our new BBS and discussion area can be found at:

www.starfleetgames.com/discus

## STAR FLEET TIMES BACK ISSUES

These back issues are available for \$2 each (\$3 overseas). For a more detailed list, see AOG's web site.

- #1: Custom Ship Design System; #2: Thol, ISC maulers.
- #3: CDS expansion; #4 Humor issue with 4 odd ships.
- #5: Tournament issue; #6 Canadi'en CA SSD.
- #7: SFB campaign rules; #8 New legendary officers.
- #9: Scary Ships I (Shiva), #10 More legendary officers.
- #11: Naval Construction Dock and Warp Gate SSDs.
- #12: Fiction, F&E Production Wheel, Flivver carrier group.
- #13: 4 more humorous ships including Fed police mauler.
- #14: Bombers and fighter-bombers (*really* big fighters).
- #15: Nicozian sample; Jindarian TC; Fed scout carrier.
- #16: Origins report; Orb scenario; Hidden Agenda fiction.
- #17: Term papers; crossword; Klingon D5VP.
- #18: The Josers (a humorous new race).
- #19: Scary Ships II: Paravian DN, Lyran triple-mauler, etc.
- #20: Vudar 1: Ion Storm Gen.; BATS, CW, FFW, FLG.
- #21: Vudar 2: Rules, BCH, DWP, DWS, CA, TCA, DW.
- #22: Andromedan PFs, stealth fighters.
- #23: Weird Dreadnoughts of the General War.
- #24: Iridani (a new race for the Omega Sector).
- #25: Tournament Update Issue with 10 tourney ships.
- #26: Orion OK6 variants, updated Jindarian tourney ship.
- #27: Fast cruisers for simulator races.
- #28: Scary ships III: Andro X-ships, more!
- #29: New race for Omega Sector: Federal Rep. of Aurora.
- #30: Battleship Carriers & Stellar Domination Ships.
- #31: Sigivirion Expansion (new race for Omega Sector).
- #32: Iridani fighters; odd Lyran ships; light dreadnoughts.
- #33: Heavy DNs; weird ships of the General War.
- #34: Playtest scenarios; obscure 1st-Gen Rom variants.
- #35: New Omega playtest race: the Souldra.
- #36-#38: Three-part Alliance armed variant expansion set.
- #39: The Deal's done, alternate base rules.