FEDERATION COMMANDER
ACADEMY

FEDERATION COMMANDER
★ ACADEMY ★

PDF EDITION

INTRODUCTION AND
EXPLANATION OF CONTENTS

© 2013 Amarillo Design Bureau, Inc.

INTRODUCTION

FEDERATION COMMANDER: ACADEMY is a low-cost introduction to the *FEDERATION COMMANDER* game system. While a fully-functional game, it omits some of the more expensive components of *FEDERATION COMMANDER: KLINGON BORDER,* but is designed to be easily upgraded into a full game set.

While limited in its components, *FEDERATION COMMANDER: ACADEMY* works as a complete "basic level" game and will support and work with all other *FEDERATION COMMANDER* products. While, for example, *THOLIAN ATTACK* says it requires *"KLINGON BORDER* or *ROMULAN BORDER* to play"*, in fact it will work just fine if you only have *FEDERATION COMMANDER: ACADEMY*. Any of the 19 available booster packs will work just fine with *FEDERATION COMMANDER: ACADEMY* although you would need the rulebook from *THOLIAN ATTACK* to use Boosters #13, #14, or #15 due to the unique Tholian and Seltorian weapons.

CONTENTS

A complete copy of *FEDERATION COMMANDER: ACADEMY* includes:

• The complete 74-page rulebook from *FEDERATION COMMANDER: KLINGON BORDER.* This rulebook also includes all of the rules from *FEDERATION COMMANDER: ROMULAN BORDER.* It should be noted that this rulebook lists the parts found in *FEDERATION COMMANDER: KLINGON BORDER,* a list that is somewhat different from the components of *FEDERATION COMMANDER: ACADEMY.*

• An 8.5x11 map panel; you will to print need six of these. *FEDERATION COMMANDER: KLINGON BORDER* includes a mounted map in six separate panels, and the map in that larger product is printed on both sides, with the other side including hexes twice as big.

• 72 full-color half-inch playing pieces, variously known as counters, units, or markers. (The boxed hard copy of *Academy* has actual die-cut counters.) The more expensive *FEDERATION COMMANDER: KLINGON BORDER* also includes 40 larger one-inch counters with nicer ship art, for use with the larger hexes on its mounted maps. (Note, We originally included a sheet of 216 from *Klingon Border* or *Romulan Border* which did not really match the *Academy* rules set. By player demand, we now include a special sheet just for *Academy*.)

• one 8.5x11 full-color Player Reference Card. *KLINGON BORDER* includes two such cards.

• Four 5.5 x 8.5 full-color double-sided ship cards: Federation Heavy Cruiser (Constitution Class, known as the "CA"), Klingon D7 Battlecruiser, Romulan War Eagle, and Gorn Allosaurus-class Battlecruiser. The Romulan and Gorn cards are from *FEDERATION COMMANDER: ROMULAN BORDER.* The larger and more expensive *FEDERATION COMMANDER: KLINGON BORDER* set includes 14 more ship cards. Players can obtain more ship cards from Booster Packs (available in your store), and from the various other products such as *KLINGON ATTACK, ROMULAN ATTACK, THOLIAN ATTACK,* or *BATTLESHIPS ATTACK.* You can also download the *Communiqué* newsletter from the Commander's Circle on www.FederationCommander.com and each issue includes several additional ships.

FEDERATION COMMANDER: GRADUATION

This product, available by special order through your store or our website, includes all of the parts of *FEDERATION COMMANDER: KLINGON BORDER* not found in *FEDERATION COMMANDER: ACADEMY*. The stock number is #4004 and the retail price is $39.95. If you buy *GRADUATION* and add it to *ACADEMY* you will have everything that a player who owns *FEDERATION COMMANDER: KLINGON BORDER* has (plus an extra map and two extra ships).

FEDERATION COMMANDER

KLINGON BORDER

YOUR MISSION:

GO BOLDLY TO THE STARS

DEFEND HONOR

PRESERVE LIBERTY

DISCOVER NEW WORLDS

BRING YOUR CREW HOME

★

FEDERATION COMMANDER THE PRODUCT LINE

The *Federation Commander* product line is growing very rapidly as thousands of gamers flock to the new fast-paced space combat system. It is important to understand how the product line fits together.

KLINGON BORDER: The first product, and one of two "gateway" products. This product includes 16 Ship Cards, and rules for Federation, Klingon, Orion, Tholian, and Kzinti ships. This includes six "open space" map panels, plus counters and other game elements. Stock # is 4001 and price is $59.95.

ROMULAN BORDER: The second of two "gateway" products. This product includes 16 Ship Cards, and rules for Federation, Romulan, and Gorn ships. This box includes six "open space" map panels, plus counters and other game elements. You can use any other *Federation Commander* product with *Romulan Border,* and most of them with *Klingon Border.* Stock # is 4002 and price is $59.95.

KLINGON ATTACK: An expansion product. This product includes 16 more Ship Cards for Federation, Klingon, Tholian, Orion, and Kzinti ships, plus more scenarios. This folio includes two "planet" map panels, plus counters. Stock # is 4101 and price is $29.95.

ROMULAN ATTACK: An expansion product. This product includes 16 more Ship Cards for Federation, Gorn, and Romulan ships, plus more scenarios. This folio includes two "asteroid" map panels, plus counters. Stock # is 4102 and price is $29.95.

BOOSTER PACKS: Each of the four above products is associated with three *Booster Packs* which have more of the most often used Ship Cards (allowing you to fight multi-ship squadrons without a photocopier) and one or two "bonus" cards with new ships. Each pack has seven or eight Ship Cards. It "just happens to work out" that if you buy a product and the three boosters, you will have a Ship Card for every ship counter. Stock #s are 420x and each is $9.95.

SQUADRON BOXES: These are boxes of precision-scale pewter starships, usually five ships to a box. There are three *Squadron Boxes* associated with each of the (border/attack) products above, and provide players with one each of the various ship types in the product. Stock #s are 430x and price is $34.95.

BORDER BOXES: Each of the main products is associated with a *Border Box*, including 24 pewter starships for $99.95. Stock numbers are 440x.

MORE PRODUCTS: We have also released *Tholian Attack, Battleships Attack, Line of Battle, Distant Kingdoms, Briefing #1, Briefing #2, Orion Attack, Hydran Attack, War & Peace.*

TABLE OF CONTENTS

www.FederationCommander.com

Want Parts?

We always encourage people to frequent their local gaming store. We've included these links for you to use if you want to order directly from us.

If you enjoyed this module and would like to purchase counters for it, click here:
http://store.starfleetstore.com/merchant2/merchant.mvc?Screen=PROD&Store_Code=S&Product_Code=4003-2&Category_Code=FCA

If you like playing with miniatures, consider our Starline 2400 pewter starships. Easily compatible with most 1.25"-hex maps, these accurately depict the Star Fleet Universe ships. Buy them here here:
http://store.starfleetstore.com/merchant2/merchant.mvc?Screen=CTGY&Store_Code=S&Category_Code=14

Need a hex map? Our basic map has 16mm (0.625") hexes. Buy it here:
http://store.starfleetstore.com/merchant2/merchant.mvc?Screen=PROD&Store_Code=S&Product_Code=5501-7&Category_Code=SFB_O

Want something fancier? Try our 46"x38" deluxe map with 1.25" hexes -- nearly double the size of the hexes in our basic map. Buy it here:
http://store.starfleetstore.com/merchant2/merchant.mvc?Screen=PROD&Store_Code=S&Product_Code=0020&Category_Code=

Build your own map with our map panels! Mounted on chipboard, one side has large hexes while the other has smaller hexes. Buy as many as you want here:
http://store.starfleetstore.com/merchant2/merchant.mvc?Screen=PROD&Store_Code=S&Product_Code=4002-5&Category_Code=02

Feel free to contact us if you have questions.

Amarillo Design Bureau, Inc.: http://www.starfleetgames.com/

Federation Commander website: http://www.starfleetgames.com/federation/

Customer service: support@StarFleetGames.com

DO YOU WANT TO FLY A STARSHIP?

FEDERATION HEAVY CRUISER
FLEET SCALE

Weapons Used track records that a weapon was fired during the current turn. Photon firing is recorded on their separate track (the box marked "F"). The Anti-Drones Used track records that a drone rack was used in ADD mode a specific impulse of the turn (ammunition use is recorded separately).

COUNTER CA
POINT VALUE: 81
DAMAGE CONTROL: 2

USS _____
Name

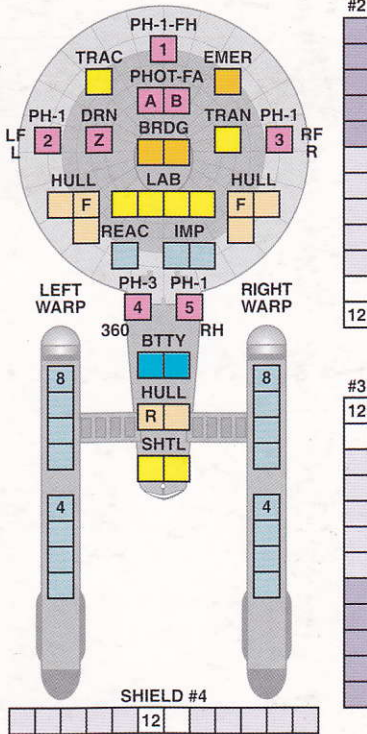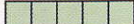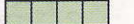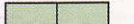POWER TRACK
21
20
19
18
17
16
15
14
13
12
11
10
9
8
7
6
5
4
3
2
1
0

SHIELD #1 — 15

PROBES

DRONE RACK Z

DRONES
1
2

MARINES

FRAME DAMAGE

PHOTON ARMING
A	B
P	P
L	L
+4	+4
+8	+8
F	F

WEAPONS USED
1
2
3
4
5
Z

ANTI-DRONES: IMPULSE USED
1	2
3	4
5	6
7	8
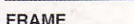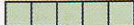
TURN MODE D
MOVE COST 1/2

BASE SPEED 8
TURN MODE 2
SPEED COST 4

BASE SPEED 16
TURN MODE 4
SPEED COST 8

BASE SPEED 24
TURN MODE 5
SPEED COST 12

ACCELERATION COST 1/2

DECELERATION COST 1/2

HIGH ENERGY TURN COST 2+1/2

EVASIVE MANEUVER COST 3

#6
12

#5
12

#2
12

#3
12

PH-1-FH — 1
TRAC
PHOT-FA A B
EMER
PH-1 — 2
DRN — Z
BRDG
TRAN
PH-1 — 3
LF / L
RF / R
HULL — F
LAB
HULL — F
REAC   IMP

LEFT WARP
PH-3 — 4
PH-1 — 5
RIGHT WARP
360   RH
BTTY
HULL — R
SHTL

8   8
4   4

SHIELD #4 — 12

SHUTTLES

FRACTIONAL POWER
0   1/2

1

FEDERATION COMMANDER: KLINGON BORDER
FLEET SCALE SHIP CARD #1 OF 16
Copyright © 2006 Amarillo Design Bureau, Inc.

Take Command of a *Constitution*-class Heavy Cruiser and enter combat against a Klingon D7 Battlecruiser.

Or would you prefer a Romulan War Eagle or a Gorn Allosaurus Battlecruiser?

Each ship comes in two scales:
Fleet Scale for faster battles;
Squadron scale for more intensity.

Designed from the ground up for fast play, the laminated full-color ship cards let you play immediately using any wipe-off marker.

Dynamic power allocation gives you flexibility and speed. The fast damage allocation system focuses on the action, not die-rolling.

Fully compatible with all other *Federation Commander* products. You can add more ships from Booster Packs or download them in our Communique newsletter.

Are you ready to run and gun in a deep space dogfight? *Then TAKE COMMAND!*

STAR FLEET UNIVERSE

Contents: Complete rulebook for *Federation Commander*. 216 full-color die-cut playing pieces. Four laminated double-sided full-color ship cards. Full size printed color map. **Complexity:** Simple to Moderate; Ages 10 and up. Playing time: Under an hour for a duel between two starships.

AMARILLO DESIGN BUREAU, INC.

Stock #4003   Designed by Stephen V. Cole   Made in USA