

FEDERATION COMMANDER & STAR FLEET BATTLES



# CAPTAIN'S LOG #35



**DUTY, HONOR, EMPIRE**



**Some New Ideas**

This issue has many "firsts". We have used deck plans as an integral part of a story, used a series of one-page historical articles instead of a second fiction story, expanded the *Federation Commander* section without seriously reducing the other features, and invented a combined FC and SFB ship diagram.

The greatest "first" of this issue is that we began working on it months earlier than we normally would have, due to the urging of Marketing Director Vanessa Clark. She observed the crisis management that was *Captain's Log #34* and feared that the two Steves would have heart attacks, strokes, and/or nervous breakdowns if they did it again. She insisted that every week, we must hand her five finished pages. While Vanessa has moved on, her system will continue.

**CAPTAIN'S LOG STAFF**

Publisher ..... Stephen V. Cole, PE  
 Managing Editor ..... Steven P. Petrick  
 Business Manager ..... Leanna M. Cole  
 Marketing Director ..... Vanessa Clark  
 Graphics Director ..... Matt Cooper  
 Proofreading ..... Jean Sexton  
 Star Fleet Staff ..... John D. Berg, Chuck Strong, Jeff Laikind, Gary Plana, Scott Moellmer, Joe Butler, Mike Filsinger, Nick Blank, Mike West, John Sickels, Matthew Francois, Chris Fant, Scott Tenhoff, Paul Franz, Jonathan Thompson.  
 Security Staff ..... Ramses, Isis  
 Cover Art ..... Mark Evans  
 Interior Art ..... Dale McKee, Adam Turner, Ted Geibel

**PUBLISHER'S INFORMATION**

Captain's Log #35 was created and published by Amarillo Design Bureau, Inc., P.O. Box 8759, Amarillo, TX 79114. Contact ADB, Inc. to order spare parts (or to obtain a list), replacement of defective or missing parts, or anything relating to Star Fleet products. Include a stamped self-addressed envelope. Captain's Log #35 is copyright © 2007 Amarillo Design Bureau, Inc.; all rights are reserved under the Pan-American, International, and Berne Copyright Conventions.

All rules questions and submissions of new material should be sent to ADB, Inc., Post Office Box 8759, Amarillo, TX 79114. Include a stamped self-addressed envelope if you wish a reply. Unsolicited submissions are accepted only under the standard terms found in *SFB Advanced Missions* and become the property of ADB, Inc. on receipt; but authors are compensated if the item is published. Others should inquire by letter.

No materials based on, for use with, or incorporating elements of any *Star Fleet Universe* products may be published without permission of ADB, Inc.

**Elements of the Star Fleet Universe  
 are the property of  
 Paramount Pictures Corporation  
 and are used with their permission.**

**[www.FederationCommander.com](http://www.FederationCommander.com)**

**[www.StarFleetGames.com](http://www.StarFleetGames.com)**

**TABLE OF CONTENTS**

**HISTORY**

Duty, Honor, Empire *by Stephen V. Cole* ..... 2  
 Ship Names Update ..... 26  
 After the General War: Rise of the Prospector Class ..... 28  
 A Bridge Between Galaxies: From Here to M31 ..... 29  
 Tholia: The First Years ..... 30  
 The ISC in the Early Years ..... 31  
 F101 Voodoo: The Lost Heavy Fighter ..... 32  
 Class History: Klingon E5 and E7 ..... 33

**COMMUNICATIONS**

Communications Center ..... 34  
 After Action Reports ..... 36  
 Command the Future: New Products ..... 36  
 Input Guide: So You Want to Write, Eh? *by Randy O. Green* ..... 38  
 Starline 2400 Miniatures: New Ships ..... 40  
 Proposals Board: The Ships of Module R11 ..... 41  
 Ask Admiral Growler *by Mike Filsinger* ..... 42  
 A Galaxy of Song ..... 46

**FEDERATION COMMANDER**

Communique ..... 47  
 Scenario (8C5) Mutiny on the *Demonlayer* ..... 48  
 Scenario (8C6) Return of the *Hood* ..... 49  
 Federation Commander On Line *by Paul Franz* ..... 50  
 Federation Commander Play by Email *by Frank Brooks* ..... 50  
 Command Tactics ..... 51  
 Power is Life *by Commodore Patrick J Doyle* ..... 55  
 Borders of Madness: (5S) Special Sensors ..... 56  
 New Ships for *Federation Commander* ..... 115

**SFB SCENARIOS**

SL256 Misfire ..... 57  
 SL257 Evacuation ..... 59  
 SL258 Bug Raid ..... 60

**SFB DATABASE**

Monster Special Rules: Space Dragon ..... 63  
 Update: U1.0 Campaign Rules ..... 67  
 Pirates and Prey ..... 71  
 Can you Give me an Example: Powergrids ..... 73

**SFB TACTICS**

Patrol Victory at Origins 2006 *by Marcus J. Giegerich* ..... 77  
 Tactical Primer: Bolosco *by Dave Miller* ..... 81  
 Term Papers ..... 83

**STAR FLEET VENUES**

Star Fleet Command: Hidden Entries *by Gary Plana* ..... 85  
 Star Trek: Legacy *A review by Jonathan Snyder* ..... 85  
 Star Fleet Warlord *by Paul Franz* ..... 85  
 Playing SFB By E-Mail *by Frank Brooks* ..... 86  
 Star Fleet Battles On-Line *by Paul Franz* ..... 86  
*Star Fleet Battle Force: Monsters!* ..... 87  
 Galactic Conquest: Swimming with Sharks *by Jean Sexton* ..... 88  
*Prime Directive* Role-Playing Universe ..... 89

**FEDERATION & EMPIRE**

Multiple Projects ..... 90  
 Rules & Rulings *by Nick Blank* ..... 90  
 New Ships: Ship Information Table ..... 91  
 Scenario 6FS: Firestorm *by Lt Colonel Charles G Strong* ..... 92  
 Tactical Notes ..... 97  
 Questions & Answers *by Nick Blank* ..... 100

**SHIPYARD**

Shipyards Report ..... 103  
 Master Ship Chart for New Ships ..... 104  
 New Ships for *Star Fleet Battles* ..... 105



# CAPTAIN'S LOG #35



**MUTINY ON THE DEMONSLAYER:** When his attempt to assassinate Admiral Korvik failed, Commodore Valgan decided to defect with his command cruiser, *Demonlayer*. As other ships pursued him, a fast courier ship beamed a handful of desperate commandoes on board. Their orders were to do something, anything, to slow down the *Demonlayer* - at all costs.

**FEDERATION COMMANDER:** New Tactics, Scenarios, and Ships!

**COMMUNICATIONS:** Command the Future, Conventions and Aces, Ask Admiral Growler, After Action Reports, Starline 2400, Input Guide.

**NEW SHIPS:** Klingon E5s and E7s, Brothers of the Juggernaut, Prison Barge, Factory Ship, Asteroid Mining Base Ship.

**VENUES:** Star Trek Legacy, Prime Directive, Galactic Conquest, Star Fleet Warlord, SFB Online, Play by Email.

**DATABASE:** Space Dragons, Campaign Rules Update, Powergrids.

**TACTICS:** Patrol Victory at Origins, Bolosco Primer, Term Papers.

**SCENARIOS:** Shocking battles, Daring exploits, Deadly combat!

**FEDERATION & EMPIRE:** Firestorm Scenario, Q&A, Rulings, Tactical Notes.

[www.FederationCommander.com](http://www.FederationCommander.com)

This product adds new material for *Federation Commander*, *Star Fleet Battles*, *Federation & Empire*, *Prime Directive*, *Star Fleet Battle Force*, & *Warlord*. Using this material requires those games.

[www.StarFleetGames.com](http://www.StarFleetGames.com)



ISBN 978-1-58564-096-7 ADB \$18.95

STOCK #5735

Edited by Steven P Petrick

Made in USA