

FEDERATION COMMANDER & STAR FLEET BATTLES

CAPTAIN'S LOG #40



ADAM TURNER
2009



THE NATURE OF THE BEAST



Moving Forward

The logjam has broken!

With the new die-cutting company doing great, we have shipped many new products.

Hydran Attack has continued the *Federation Commander* series. *Booster Pack #91* brings the classic Franz Joseph ships that started everything into that game system.

Fighters, drones, plasma torpedoes, and shuttlecraft have been released for the *Starline 2400* miniatures range.

Prime Directive Klingons has been converted to the d20 Modern game rules.

Klingon Armada has added the first new game engine to the *Star Fleet Universe* in years.

SFB Modules G3 and *G3A* have brought the annexes for that game up to date.

Not everything happened as planned. *F&E 2010*, *Federation Admiral*, *PD Federation*, a bunch of new minis, and *Briefing #3* are still in development and will appear in 2010.

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SPACE MANTA

A Federation X-ship is sent to investigate an unknown energy signature, and finds itself confronted by a space creature no one has seen before.

At least, no one has survived to report seeing a Space Manta before, and if the captain of the *Colin Powell* is not very, very lucky, he won't survive either!

COMMUNICATIONS: Command the Future, After-Action Report, Conventions & Aces, Why?, Starline 2400, Input Guide, Ten Questions, Proposals, and Much More!

FEDERATION COMMANDER: Frax and SFG rules; new ships; scenarios.

NEW SHIPS: Romulan F5W variants, Old Galaxy pirates, WYN LTT, Tholian Police.

VENUES: Galactic Conquest, Star Fleet Warlord, On-Line & PBEM, Starmada.

DATABASE: Background Questions, Starswarm, Lyran-Romulan *Brothers of the Anarchist*, Ask Admiral Growler, S8 Update, and more.

TACTICS: Triaxian Primer, Term Papers, Victory at Origins, Battle Group.

SCENARIOS: New challenges from across the galaxy threaten your empire.

FEDERATION & EMPIRE: Tactical Notes, more on F&E 2010.



www.FederationCommander.com

This product adds new material for *Federation Commander*, *Star Fleet Battles*, *Federation & Empire*, *Prime Directive*, *Star Fleet Battle Force*, & *Warlord*. Using this material requires those games.

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