

FEDERATION  
COMMANDER

& *STAR FLEET BATTLES*

# CAPTAIN'S LOG #46

WARNING:  
VARIABLE  
GRAVITY  
AREA

CN-334

ADAM TURNER  
2013



**FOR DUTY,  
ALL THINGS**



**New Horizons...**

This issue may, someday, be looked at as the last of the previous way of doing things. By the time of our next issue, our permanent in-house staff will grow, our product schedule will be back on track, and we'll be standing on the edge of a cliff ready to take a great step forward... err... wait a minute...

We'll be standing on the peak of a great mountain, ready to launch the company to soar with the eagles among the clouds.

Yeah, *that's* better.

Rarely do we finish an issue with such a sense of excitement about the next few months as we have this issue. The year 2013 will see a stronger and bigger ADB, Inc., heading in new directions, while never forgetting the friends who have been with us so long. You're going to enjoy this ride. Come with us.

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# CAPTAIN'S LOG #46



## FOR DUTY, ALL THINGS

The untold story of the *USS Mallory*, a frigate lost without a trace on the Day of the Eagle, the first day of the Romulan Invasion. Captured by the Romulans and sent on a mission to sabotage a Federation base, the ship's only hope is a badly injured Vulcan technician who awoke under a pile of wreckage.

**COMMUNICATIONS:** Command the Future, After-Action Report, Conventions, Why?, Starline Miniatures, Input Guide, Proposals Board, and more!

**FEDERATION COMMANDER:** War destroyer leaders, Tractor beam tactics, Three new scenarios, Battle Groups enter hostile terrain.

**TWELVE NEW SHIPS:** Lyran light cruiser variants, LDR transports, Qari variants, Federation X-destroyer, Klingon stasis dreadnoughts, Kzinti carrier.

**VENUES:** Galactic Conquest, Star Fleet Warlord, Online and PBEM, Starmada, Star Fleet Marines, SFBF, and escorts for A Call to Arms Star Fleet.

**DATABASE:** Background Questions, Orb, Tholian Brothers of the *Anarchist*, Ask Admiral Vanaxilth.

**TACTICS:** Term Papers, Malaran Primer, Battle Groups tread on dangerous ground.

**SCENARIOS:** Convoy Battle, *Lioness & Cub*, All For One; None For All, Revenge on *Revenge*, Not So Fast, Flight of the *Takwin*, Free the Space Boars!

**FEDERATION & EMPIRE:** Lyran Democratic Republic, Tactical Notes, Q&A.



[www.FederationCommander.com](http://www.FederationCommander.com)

This issue adds new material for *Federation Commander*, *Starmada*, *Star Fleet Battles*, *Federation & Empire*, *Prime Directive*, *Star Fleet Battle Force*, *A Call to Arms Star Fleet*, & *Star Fleet Warlord*. Using this material requires those games.

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