

FEDERATION
COMMANDER

& *STAR FLEET BATTLES*

CAPTAIN'S LOG #48



ADAM TURNER
2014



**THE BATTLE
WITH TRIBBLES**



A Year to Remember...

We are determined to make 2014 a year to remember, since 2013 was one we'd just as soon forget. (Too much time was lost last year to illness and injury of key staff people. We're past that, and Jean Sexton is now here to help.)

We want to see major steps on all of the product lines: The *SFB Master Starship Book*, *FC Tactics Manual*, *A Call to Arms Star Fleet 1.2*, *F&E Minor Empires*, lots of new ships for *Starline*, new empires for *Starmada*, and new material for *Star Fleet Marines*.

More than that, we want to take the company in a new direction, launching our first Kickstarter project to publish *Tribbles vs. Klingons*. That light-hearted game will become the model for a series of new "mass market" games to be produced in future years.

As they say: "Heh, heh... Watch this!"

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CAPTAIN'S LOG #48



VERMIN ON BOARD!

The Klingon battlecruiser *Crusher* is headed into battle, but two-thirds of the crew is down with flu and half of the systems don't work because of tribbles!

GENERAL FEATURES

Fiction, History, Merchant Marine Operations, Ten Questions, Conventions, Awards, Starline Miniatures, Input Guide, Why, Background Questions.

STAR FLEET BATTLES

Six new scenarios, 12 new ships, Eneen Primer, 18 new battle group tactics articles, four new Term Papers, Anarchist (ISC vs. Western Empires), Artifact Entity, Proposals Board, Paravian and Carnivon update, Ask Admiral Vanaxilth.

FEDERATION COMMANDER

Three new scenarios, four new ships, rules for Carnivons and Paravians, eight new battle group tactics, three new Command Notes, FCOL.

FEDERATION & EMPIRE

Paravian scenario and Ship Information Table, Q&A, four new Tactical Notes.

A CALL TO ARMS

Planet Killer stats, four new Call Out Notes, summary of the revised edition.

VENUES

Updates on Tribbles, Warlord, SFBOL, Galactic Conquest, SFB-PBEM; Vudar cards for SFBF, new scenario for Marines, new planet for Prime Directive, seven new ships for Starmada.



www.FederationCommander.com

This issue adds new material for *Federation Commander*, *Starmada*, *Star Fleet Battles*, *Federation & Empire*, *Prime Directive*, *Star Fleet Battle Force*, *A Call to Arms Star Fleet*, & *Star Fleet Warlord*. Using this material requires those games.

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