

BURNING SHAOLIN REDOUX

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PATHFINDER
ROLEPLAYING GAME COMPATIBLE

CORIOLIS

INTRODUCTION: THE DRAGON AND THE TIGER

Burning Shaolin Redux is an adventure, set in a fantastic version of ancient China, that can be played using either *Pathfinder* (and other F20-based games) or *Feng Shui 2* rules. Like any adventure, it's for the GM's eyes only. It was originally published as *Burning Shaolin* for *d20* and *Feng Shui*.

FORMAT NOTES

The text of this adventure is formatted to allow you to read the bits you need for the game system you're using, and ignore the sections relevant only to the other.

Most of the text is relevant no matter which system you intend to use, and is formatted just like this paragraph here. It's set in this typeface (Caslon), is unboxed, and fills to both margins. Text in this format is for you, the GM.

Boxed text, formatted like a screenplay, is descriptive material meant to be read or paraphrased to your players. It's applicable to users of both game systems.



Paragraphs and sections of interest only to *Feng Shui 2*

GMs are marked with the red and white feng shui symbol. *Feng Shui 2* game statistics are displayed in red sidebars.



Paragraphs and sections of interest only to **F20 users** are preceded by the black and white icosahedron symbol, and presented in red ink. **F20** game statistics and rules material are presented in grey sidebars. This material is defined as **Open Gaming Content**.

Note that we've derived character statistics for each system separately, based on what works for

each game. Do not treat the two sets of stats as the basis for a generally workable conversion system between **F20** and *Feng Shui 2*.

"HEY, WHAT IS THIS FENG SHUI 2, ANYWAY?"

Feng Shui 2 is the game of Action Movie Roleplaying, published by Atlas Games. Inspired by hyper-kinetic Hong Kong genre movies, its rules enable players to dream up outlandish, off-the-cuff stunts to kick bad guy butt.

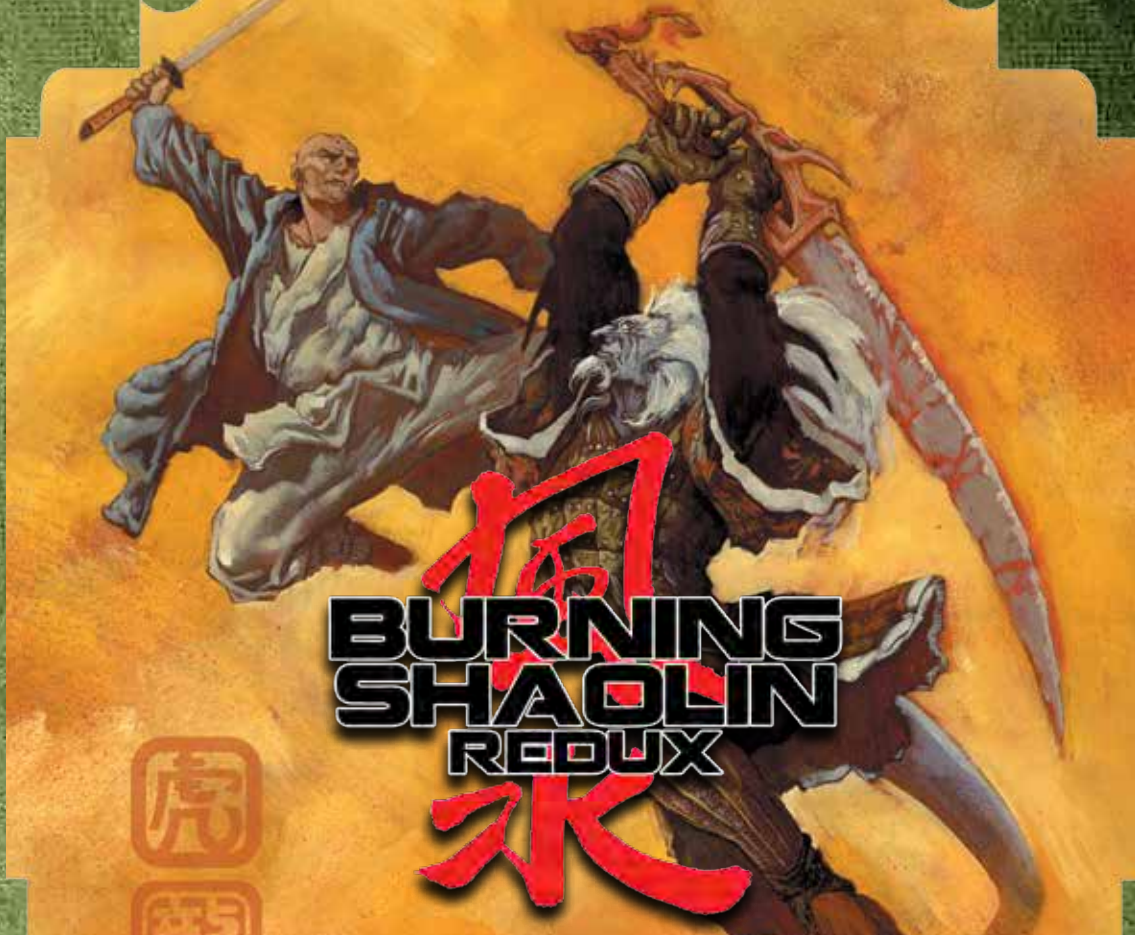
Feng Shui 2 spans time periods and action genres, allowing you to play a white-suited, ultra-cool killer, a cyborg abomination from the future, along with various other modern and futuristic archetypes, in addition to characters who wouldn't be out of place in a fantasy game. These include determined martial artists, white-bearded old masters, and supernatural creatures. *Feng Shui 2* ties the time periods together with a time-spanning plotline called the Chi War. Characters travel between four distinct eras, which are connected via a weird, timeless realm known as the Netherworld.

This adventure, in keeping with F20's fantasy roots, focuses on the fantasy genre known as wuxia in Hong Kong movie circles. We've included a few hints of the broader secret war setting, but you can ignore them if you prefer to keep your fantasy pure. *Borning Shaolin Redux* can therefore be used in conjunction with Asian-based F20 fantasy products from other publishers.

Game statistics are keyed to a group of 3 to 6 characters from 7th to 9th level; this is the equivalent of beginning *Feng Shui 2* characters.



Compatibility with the *Pathfinder Roleplaying Game* requires the *Pathfinder Roleplaying Game* from Paizo Inc.. See <http://paizo.com/pathfinderRPG> for more information on the *Pathfinder Roleplaying Game*. Paizo Inc. does not guarantee compatibility, and does not endorse this product.



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