

DUNGEON CRAWL CLASSICS

FATE'S FELL HAND

#78: A LEVEL 2 ADVENTURE
BY HARLEY STROH



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A LEVEL 2 ADVENTURE

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Awash in a sea of phlogiston, three wizards battle for mastery of reality! But with each new day all gains are lost and the game begins anew. It is up to the adventurers to upset this ancient balance, winning free of the shrinking demi-plane before all is reduced to the roiling stuff of raw Chaos!

Will you strike a bargain, swearing fealty to one of the fell masters? Or will you attempt to master your own fate, pitting your luck and skill against arcane foes? Whatever you decide, you must act quickly, for gray worms press in from all sides and time grows short!

An exploration-based adventure, Fate's Fell Hand challenges new and old players alike. Only the most cunning can hope to thwart the machinations of three dire wizards and escape Fate's Fell Hand!



2nd printing sketch variant cover