Fall 2009 Issue 11 UNHOLY MONSTROUS MAYHEM

A Magazine of Kobolds & Dragons



4th Edition WISH SPELLS

**Pro Designer** 

**Roundtable**:

## Ecology of the **VAMPIRE**

## Broken Minds: PURE MADNESS





MEARLS, BULMAHN, PERKINS & MORE

Monte Cook's Game Theories / The Philosopher's Stone / How to Torture PCs / Pathfinder Ranger Options / Bugbear, Hobgoblin, and Minotaur PCs / John Wick's Hardworking Dwarves / Treasure Tricks and Tips / The Howling City www.koboldguarterly.com

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## It's Good to Win



here are a whole lot of **Kobold Quarterly** writers who should be very proud of themselves; this magazine won the prestigious "Best Writing" ENnie award this year at GenCon. And not just any ENnie; we won the Gold!

That felt pretty good, so let's say it again: **Kobold Quarterly** won the 2008 Gold ENnie Award for "Best Writing!"

We also won the Silver ENnie for "Best Web Site" and another Silver ENnie for "Best Aid or Accessory." That's great news, and makes it clear that the work invested in this magazine by our writers and editors has really paid off in the last year. I hope you agree.

On top of that, *Tales of Zobeck*, the limited-edition patron adventure from Open Design, won the Silver ENnie for "Best Electronic Book." It seemed a shame not to share that project with the wider gaming public, so we have opened up the limited edition and made *Tales of Zobeck* available to everyone and anyone who wants to see what all the fuss is about and has a little cheddar to keep your friendly kobolds' mousetraps in working order. If you are interested in seeing it, it's available from the *Kobold Quarterly* store.

Thank you to every one of our writers, patrons, artists, and subscribers in 2008 who made those awards possible. We are pleased and deeply honored by your support.

Proud as I am of all that KQ and Open Design have achieved in the last year, there are even bigger goals for the year to come, and I just want to share a bit of it with you. • Open Design has just launched its next three patron projects. Fastest off the blocks is our first official *Pathfinder* project, *From Shore to Sea*, with Brandon Hodge at the helm. He's busily writing up the glories of Golarion and the secrets of Azlant, and this one will be published by Paizo next year. All patrons get a copy of the print edition as part of their patronage.

• Hot on that project's heels are the 4<sup>th</sup> Edition *Courts of the Shadow Fey* and our very first *Call of Cthulhu* project, *Red Eye of Azathoth*.

• Right about now, you'll be seeing the *Imperial Gazetteer*, a new standalone sourcebook describing Morgau & Doresh, the undead realms to the north of Zobeck for  $4^{th}$  Edition.

• Early next year, we'll continue our *Pathfinder* support with the *Sunken Empires* sourcebook.

There's so much to celebrate, and yes, it's more than a little crazy around here. Please join us in our glorious madness this month—this issue is packed with werewolves, vampires, and the ruins of broken minds. Bring on the san checks, we're ready to run amok!

And now—if you'll excuse me—I'm going back to try to earn your vote for next year's awards.

