BEGGARS COMPANION

Paul Baldowski



MAE007



MAELSTROM: BEGGARS' COMPANION

The classic Maelstrom RPG provides the core system to run many styles of Tudor and Elizabethan adventure, playing characters from all manner of livings in exciting adventures.

This book provides new options and ideas for a Maelstrom campaign focused entirely on the lowest of the roguish livings, the beggar. Packed with options, background and adventure ideas, the Beggars' Companion can form the basis of a beggar-focused campaign or serve as a source of ideas to expand your own adventures.

Maelstrom: Beggars Companion

In memory of Bill – beggar, burglar, and dependable feline friend.

Paul Baldowski



Cover Illustration by Chris Waller



Maelstrom: Beggars Companion

First published 2011 Based on the original book Maelstrom by Alexander Scott, published by Puffin Books, 1984

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Welcome to life on the streets, *Maelstrom* style. A guide to playing the lowest of the low in the classic role-playing game, this fascinating volume gives you all you need to know:

* Beggars in Tudor society

* Over 20 new Beggar Livings

* Beggars Cant

* Life on the Street

* Sample Beggars

* A full length adventure

* New Herbs

This book is ideal for any *Maelstrom* player or referee to provide new ideas, settings and characters for your game.

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