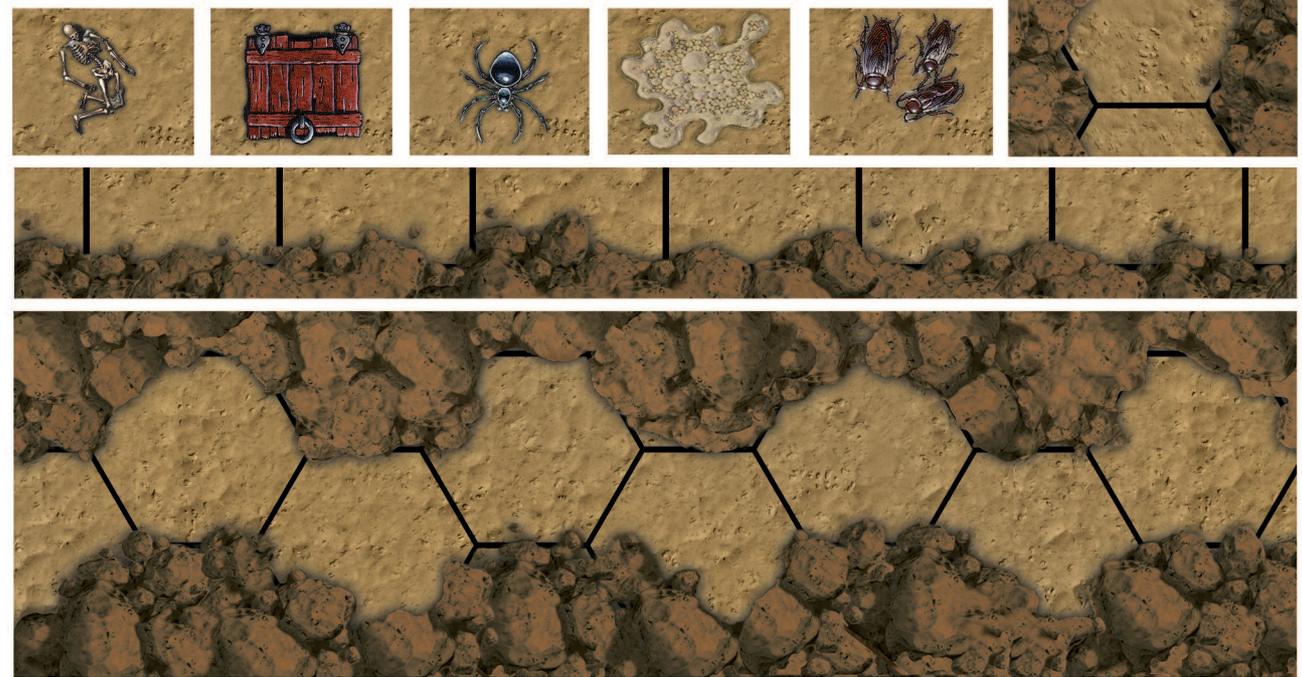
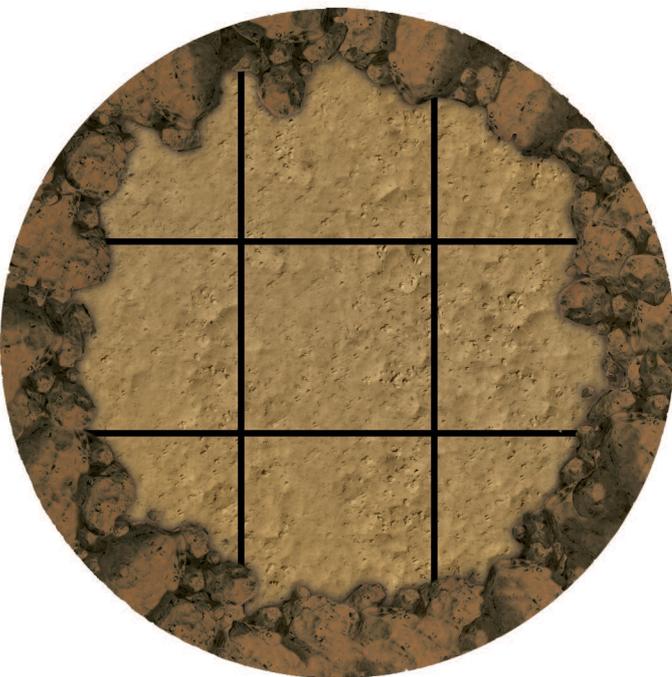


# CARDBOARD HEROES

## CAVERN FLOORS



83 FULL-COLOR ROOMS AND CORRIDORS  
WITH 70 ASSORTED SKELETONS, PITS, TREASURES, AND MONSTERS  
FOR YOUR UNDERGROUND EXPLORING PLEASURE



## MORE THAN A 10-FOOT-WIDE CORRIDOR

Make your games more visual and exciting! Fill your table with caverns and corridors . . . at a bargain price. The *Cardboard Heroes Cavern Floors* are marked off with square grids on one side and hex grids on the other, so they'll work with any game system.

### INSTRUCTIONS

Any time it's not obvious where to cut, look for the black guidelines at the borders of the pages. Wherever possible, we made the piece borders black, to leave you more margin for error when cutting.

We have supplied as many long pieces of corridor as possible. You can chop these up into smaller ones to suit yourself. Don't worry about cutting them apart if you need to, because you can always put them together whenever you want to make long corridors again.

Most rooms don't have specific doorways. Overlap tunnel pieces, and put the doors wherever you want!

The rooms are designed so you can cut them out and use either side as you like. (There are exceptions, of course, like the stuff on the other side of the covers – we didn't want to waste the space, so we filled it up with cool stuff anyway . . .)

Rubber cement is convenient for holding things together (or to the table) temporarily.

#### Tell Us What You Think!

We'll welcome your suggestions for further *Cardboard Heroes* sets. Write us at Steve Jackson Games, PO Box 18957, Austin, TX 78760 . . . or visit our website at [www.sjgames.com](http://www.sjgames.com) to see what's new! The page for the *Cardboard Heroes* line is [www.sjgames.com/heroes/](http://www.sjgames.com/heroes/).

Designed by Steve Jackson

Art by Alex Fernandez and Denis Loubet

Production by Alex Fernandez

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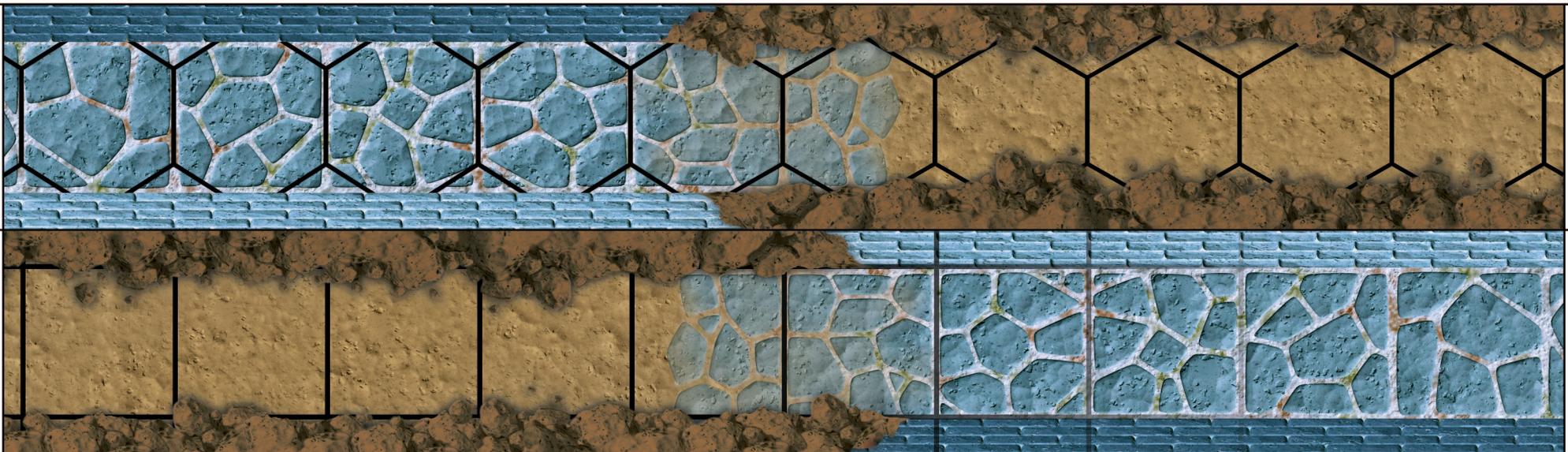


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Printed in  
Thailand



Transition pieces for use with *Cardboard Heroes Dungeon Floors*.

# STUCK FOR AN ADVENTURE? NO PROBLEM.

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