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# Space Gamer

The Magazine of Science Fiction Gaming

TSR's Heroic  
Roleplaying Game

**MARVEL  
SUPER  
HEROES™**

Feature Review



**ONE FROM THE H.A.R.**  
A Super-powered Adventure

**COMPUTER FICTION  
TRAVELLER CITIZENS  
AND 14 PAGES OF CAPSULES**

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### Victory Leads Origins Awards

Victory Games and Blade/Flying Buffalo took the major awards at Origins '84 on June 23 in Dallas, Texas. Victory took Best Roleplaying Rules for *James Bond 007*, as well as Best Pre-20th Century Boardgame and Best 20th Century Boardgame. Blade won its awards for Best Roleplaying Adventure and Best Science Fiction Boardgame. Nova Games' *Lost Worlds* won the Best Fantasy Boardgame Award. A complete list of winners:

Winning the H.G. Wells Award for Excellence in Miniatures and Roleplaying: Best Historical Figure Series, *25mm Siege Equipment* (RAFM); Best Fantasy/SF Figure Series, *25mm Call of Cthulhu* (Grenadier Models); Best Vehicular Series, *25mm Dwarf Steam Cannon* (Ral Partha); Best Miniatures Rules, *Johnny Reb* (Adventure Games Inc.); Best Roleplaying Rules, *James Bond 007* (Victory Games); Best Roleplaying Adventure, *Stormhaven* (Blade/Flying Buffalo); Best Professional Miniatures Magazine, *The Courier*; and Best Professional Roleplaying Magazine, *Dragon*.

Winning the Charles Roberts Awards for Excellence in Boardgaming: Best Pre-20th Century Boardgame, *The Civil War* (Victory

Games); Best 20th Century Boardgame, *Am-bush!* (Victory Games); Best Science Fiction Boardgame, *Nuclear Escalation* (Blade/Flying Buffalo); Best Fantasy Boardgame, *Lost Worlds* (Nova Games); Best Professional Boardgaming Magazine, *Fire & Movement*;

Best Adventure Game for Home Computer, *Knights of the Desert* (SSI); Best Amateur Adventure Gaming Magazine, *Journal of 20th Century Wargaming*; and elected to the Adventure Gaming Hall of Fame, Dave Arneson, co-designer of *Dungeons & Dragons*.

Only games released in calendar year 1983 were eligible for this year's awards.

### New & Upcoming Releases

#### Nova, Ral Partha Team Up

Nova Game Designs has teamed up with Ral Partha to produce a boxed introductory *Lost Worlds* set that will include miniatures and scenarios. The sets will replace the current two-book sets being produced, Nova president Jim Rosinus said.

The set will include a three-dimensional terrain board, four lead figures (two of each combatant), six accessories such as tables, swords, and other furniture, two *Lost Worlds* books, and another booklet with suggested scenarios. Current plans are for one set to feature the "Man in Chainmail" and "Skeleton" books, and the other to use the "Goblin with Mace" and "Dwarf with Axe" books. Suggested retail price is \$16.95.

Plans down the line for Nova include *Tall Ships*, a picture book game of fighting sailing vessels; and *Wing Leader*, an *Ace of Aces*-style picture book game of World War II air combat. Planned releases in the *Wing Leader* line include a Spitfire vs. a ME-109, a P-51 vs. a FW-190, and (tentatively) a Corsair vs. a Zero.

#### Hero Games Plans *Espionage* Revision

Hero Games, publisher of *Champions* and the new *Justice, Inc.*, is now working on a total revision of its modern-era spy roleplaying game, *Espionage*.

"We're ripping it apart and putting it back together again," designer Steve Peterson said. The revised game will even have a new title — *Danger International*. It will include additional game backgrounds, new art, and some additional rules. Owners of the *Espionage* game, Peterson said, will be able to get the new and changed material in *Danger International* for a small fee.

Other releases from Hero Games include *Trail of the Gold Spike*, the first *Justice, Inc.* adventure (with accompanying statistics for *Call of Cthulhu*, *Daredevils*, and *Mercenaries, Spies and Private Eyes*) released at Gen-Con 17; *Enemies III*, a supplement for *Champions* due out in October; and *Organizations Book II*, another *Champions* supplement, due out in November.

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### Convention Calendar

Cleveland, OH — NOWSCON '84, Sept. 29-30. Napoleonics, Micro Armor, other miniatures, boardgaming, and auction. Contact Northern Ohio Wargaming Society, Box 29116, Parma, OH 44129.

Minneapolis, MN — U-CON 2, Oct. 5-7. Gaming con held on the campus of the University of Minnesota. Contact U-Con 2, 262 Sherburne Ave., St. Paul, MN 55103.

Schenectady, NY — TENTH ANNUAL COUNCIL OF FIVE NATIONS, Oct. 5-8. Gaming con. Contact I.M. Lord, SWA 10th Council, 1639 Eastern Parkway, Schenectady, NY 12309.

Mile End, Australia — SAGACON, Oct. 6. Gaming convention way down under, on the campus of Adelaide University. Contact SaGaCon, c/o Homer Zeitz, 2 Cowra St., Mile End S.A. 5031, Australia.

Lincoln, NE — LIN-CON VI, Oct. 12-14. Gaming con. Contact Lin-Con VI, c/o Hobby Town, 134 North 13th St., Lincoln, NE 68508.

Denver, CO — CRUSADER CON IV, Oct. 19-21. Game tournaments, computer room, more, on the campus of Metropolitan State College. Contact The Auraria Gamer's Club, Box 13395, Denver, CO 80201-3395.

Columbus, OH — COGACON '84, Oct. 20-21. Gaming con on the Ohio State campus. Contact Paul T. Riegel, c/o War Game Designs, 6119 East Main St. #202, Columbus, OH 43213.

Amherst, MA — U-MASS CON, Dec. 1-2. Gaming convention on the University of Massachusetts campus. Contact U-Mass Con, U-Mass Grenadier Society, Box 117, Amherst, MA 01002.

Seattle, WA — RUSTYCON II, Jan. 18-20, 1985. SF con with some gaming. Contact Rustycon, Box 47132, Seattle, WA 98146.

Houston, TX — CONTEX II, Feb. 15-17, 1985. SF con with some gaming. Marion Zimmer Bradley is Guest of Honor. Contact CONTEX II, c/o Friends of Fandom, P.O. Box 772473, Houston, TX 77215.