

February
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Roleplayer®

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The GURPS® Newsletter



Before there was *Pyramid*, even before there was a *GURPS*, there was *Roleplayer*. It was originally produced as a free supplement for *Man to Man* and as promotion for the soon-to-be-released *Generic Universal Role-Playing System, GURPS*. From there it grew to a newsletter, and then a full-fledged magazine, devoted to roleplaying, *GURPS*-style. And now, through the miracle of online technology, Steve Jackson Games brings back *Roleplayer* in all its mid-'80s to early-'90s glory! All 30 issues are here on e23 . . . so whether you're a completist, a collector, a *GURPS* fan of the first order, or you just want a look at the early evolution of one of the best roleplaying systems out there, *Roleplayer* has what you need – and it's only on e23!

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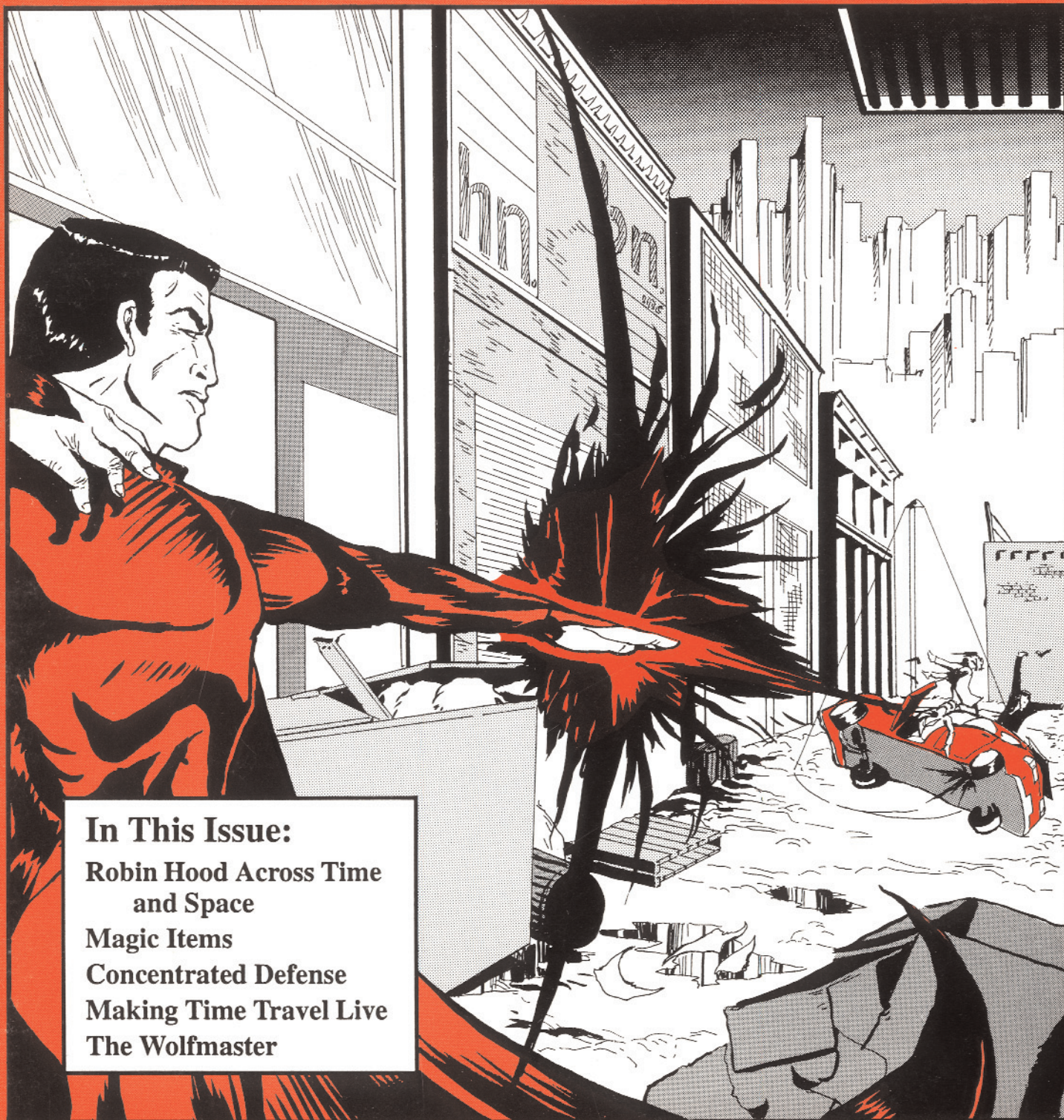
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The *GURPS*[®] Magazine



In This Issue:

**Robin Hood Across Time
and Space**

Magic Items

Concentrated Defense

Making Time Travel Live

The Wolfmaster

STEVE JACKSON GAMES

Roleplayer®

The *GURPS*
Magazine

Confessions of a Tree-Hugger

Environmentalism is popular these days. I won't say "too popular," even though the gushy excesses of the "pop" ecology movement can be a bit embarrassing. Some of us have been re-using and recycling for years – it's a philosophy, not a party game! On the other hand, it's nice to be fashionable.

The issue will affect everyone – every industry, every hobby – as we move into 21st century. It's already touching gaming in small ways, good and bad. The folks at White Wolf, for instance, are helping to sponsor a wolf refuge!

On the down side, the miniatures hobby in the U.S. is threatened by proposed restrictions on lead use. Now, miniatures don't use much lead at all; GAMA, the Game Manufacturers' Association, is fighting the ban. But to others, we must sound like a special interest group, saying that

a *little* poison is all right, if it's for our hobby. Now, we used to cast miniatures here; we're about to sign a contract licensing another company to produce *Ogre* and *Car Wars* vehicles for us. I really think that properly-done lead casting, on the scale of a miniatures operation is no danger to either workers or the air. But I'm keeping an open mind . . . and as a collector, I'd be willing to pay a few cents more for alternative metal compounds, if they'd cast as well. If nothing else, it would end the controversy.

Small Measures

The point is, more and more people are realizing that environmentalism is important. If we argue about the details, it's because we want to do what's right. And we can reinforce each other by sharing ideas. Here's what SJ Games is doing right now:

We recycle all our glass, steel and aluminum trash through the City of Austin program.

Up until this month, we had recyclable bottles in our Coke machine. The Austin Coca-Cola Company just quit offering bottles: onions to them!

Cardboard cartons are either re-used or recycled.

Large envelopes are re-used if they're in good shape. (Of course, cheapskates like me have been doing this for years.)

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