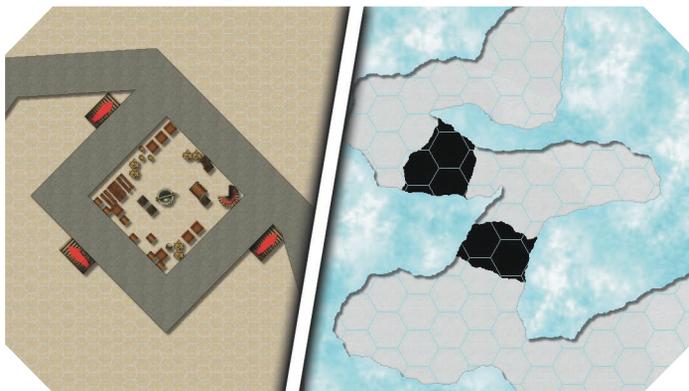


# GURPS®

Fourth Edition

# DUNGEON FANTASY ADVENTURE™ 4 TWO-PAGE DUNGEONS™



**Written by MATT RIGGSBY**  
**Edited by SEAN PUNCH**  
**Cartography by**  
**MATT RIGGSBY**  
**Illustrated by**  
**DOMINICK CRITELLI**

**GURPS** System Design ■ **STEVE JACKSON**  
**GURPS** Line Editor ■ **SEAN PUNCH**  
**GURPS** Project Manager ■ **STEVEN MARSH**  
Production Artist ■ **NIKOLA VRTIS**  
**GURPS** FAQ Maintainer ■  
VICKY "MOLOKH" KOLENKO

Chief Executive Officer ■ **PHILIP REED**  
Chief Creative Officer ■ **SAM MITSCHKE**  
Chief Operating Officer ■ **SUSAN BUENO**  
Director of Sales ■ **ROSS JEPSON**  
Page Design ■ **PHIL REED** and **JUSTIN DE WITT**  
Art Direction and Prepress Checker ■ **NIKOLA VRTIS**

*Reviewer:* Peter V. Dell'Orto

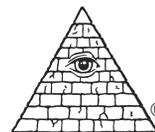
**GURPS**, *Pyramid*, Warehouse 23, the pyramid logo, *Dungeon Fantasy Adventure*, *Two-Page Dungeons*, and the names of all products published by Steve Jackson Games Incorporated are trademarks or registered trademarks of Steve Jackson Games Incorporated, or used under license. *GURPS Dungeon Fantasy Adventure 4: Two-Page Dungeons* is copyright © 2021 by Steve Jackson Games Incorporated. All rights reserved. Some images used under license from Shutterstock.com.

The scanning, uploading, and distribution of this material via the Internet or via any other means without the permission of the publisher is illegal, and punishable by law. Please purchase only authorized electronic editions, and do not participate in or encourage the electronic piracy of copyrighted materials. Your support of the author's rights is appreciated.

## STEVE JACKSON GAMES

Stock #37-0372

Version 1.0 – September 2021



# CONTENTS

INTRODUCTION . . . . .	2	3. A COLD DAY IN . . . . .	7
Recommended Works . . . . .	2	MAP OF A GLACIAL CAVE AND DRAGON'S LAIR . . . . .	8
About the Author . . . . .	2	4. ALL ALONG THE WATCHTOWER . . . . .	9
1. FROM A SINKING SHIP . . . . .	3	MAP OF A WATCHTOWER . . . . .	10
MAP OF A CURSED SHIP . . . . .	4	5. THE FLOOR IS LAVA . . . . .	11
2. THE BLASPHEMED SHRINE . . . . .	5	MAP OF A LAVA-FILLED CAVE . . . . .	12
MAP OF A TEMPLE . . . . .	6		

## ABOUT GURPS

Steve Jackson Games is committed to full support of **GURPS** players. We can be reached by email: [info@sjgames.com](mailto:info@sjgames.com). Our address is SJ Games, P.O. Box 18957, Austin, TX 78760. Resources include:

*New supplements and adventures.* **GURPS** continues to grow – see what's new at [gurps.sjgames.com](http://gurps.sjgames.com).

*Warehouse 23.* Our online store offers **GURPS** print items, plus PDFs of our books, supplements, adventures, play aids, and support . . . including exclusive material available only on Warehouse 23! Just head over to [warehouse23.com](http://warehouse23.com).

*Pyramid* ([pyramid.sjgames.com](http://pyramid.sjgames.com)). For 10 years, our PDF magazine *Pyramid* included new rules and articles for **GURPS**, plus systemless locations, adventures, and more. The entire 122-issue library is available at Warehouse 23!

*Internet.* To discuss **GURPS** with our staff and your fellow gamers, visit our forums at [forums.sjgames.com](http://forums.sjgames.com). You can also join us at [facebook.com/sjgames](https://facebook.com/sjgames) or [twitter.com/sjgames](https://twitter.com/sjgames). Share your brief campaign teasers

with #GURPSHook on Twitter. Or explore that hashtag for ideas to add to your own game! The web page for **GURPS Dungeon Fantasy Adventure 4: Two-Page Dungeons** is [gurps.sjgames.com/dungeonfantasyadventure4](http://gurps.sjgames.com/dungeonfantasyadventure4).

*Store Finder* ([storefinder.sjgames.com](http://storefinder.sjgames.com)): Discover nearby places to buy **GURPS** items and other Steve Jackson Games products. Local shops are great places to play our games and meet fellow gamers!

*Bibliographies.* Bibliographies are a great resource for finding more of what you love! We've added them to many **GURPS** book web pages with links to help you find the next perfect element for your game.

*Errata.* Everyone makes mistakes, including us – but we do our best to fix our errors. Errata pages for **GURPS** releases are available at [sjgames.com/errata/gurps](http://sjgames.com/errata/gurps).

Rules and statistics in this book are specifically for the **GURPS Basic Set, Fourth Edition**. Page references that begin with B refer to that book, not this one.

# INTRODUCTION

It's game night, and things have gone south. You haven't figured out how to resolve what happened last time. A key player can't make it. You've got new players who need to be brought up to speed on how **GURPS** works before you integrate them into your campaign. A dog ate your maps.

That's what **GURPS Dungeon Fantasy Adventure 4: Two-Page Dungeons** is for. This work contains five *very* short adventures consisting of one page of description and one map. Each provides a location and a goal. Throw in your own setup to get the adventurers involved, and a denouement to sort out the bodies and count the loot, and you've got at least a short evening's adventure.



## RECOMMENDED WORKS

These adventures refer to **GURPS Dungeon Fantasy 2: Dungeons** (abbreviated **DF2**), **GURPS Dungeon Fantasy 8: Treasure Tables** (**DF8**), **GURPS Dungeon Fantasy 9: Summoners** (**DF9**), the entire **GURPS Dungeon Fantasy Monsters** series (**DFM1-5**), and **GURPS Dungeon Fantasy Adventure 1: Mirror of the Fire Demon** (**DFA1**), though each adventure uses only a subset.

## ABOUT THE AUTHOR

Archaeology degree, computer programmer, wife, kid, dogs.

# STUCK FOR AN ADVENTURE? NO PROBLEM.

---

**Warehouse 23 sells high-quality game adventures and supplements in print and PDF formats.**

- Free downloadable adventures for *GURPS* and *In Nomine*!
- Fun gaming accessories – shot glasses, shirts, specialty six-siders, and more!
- PDFs from Atlas Games, Amarillo Design Bureau, Goodman Games, and many others – plus gems from the up-and-comers.
- Original material for *Transhuman Space* and new *GURPS* supplements from Kenneth Hite, Phil Masters, David Pulver, Sean Punch, and William Stoddard!
- Fully searchable files of *GURPS Fourth Edition* supplements.
- Digital editions of out-of-print classics, from *Orcslayer* and the complete run of *ADQ* to *GURPS China* and *GURPS Ice Age*.
- Buy board games and roleplaying PDFs in the same order! Download digital purchases again whenever you need to.



**STEVE JACKSON GAMES**  
**warehouse23.com**